



# A Visit to the Museum

Social Story 2026

# Welcome!

I will visit the Betty Brinn  
Children's Museum.  
I will learn, play and have fun!

# Parking

We will park in the Museum Center Park Garage. That way we can tell the staff when we check-in and they may be able to provide us with a discount for our parking! There are three entrances to the Garage.

## Michigan St

(Recommended)

After we park here, I will be on Level 2. I will walk to the Orange West Elevators. We will push the 3 button to bring us to city level and then up to the Museum to play!



Michigan St

## Lincoln Memorial Dr

After we park here, I will be on Level 1. I will walk to the Blue West Elevators. We will push the 3 button to bring us to city level and then up to the Museum to play!



Lincoln Memorial Dr

## Wisconsin Ave

After we park here, we will be outside of the museum. We will walk outside to the entrance of the building and enter through the Atrium.



Wisconsin Ave

# When I Arrive

When I get to the Museum, I will go up the stairs or ride the elevator. Then we will check in at the front desk. I will wait patiently with my family until it is my turn.





# Hand Stamp

When it is my turn, I will walk up to the desk. The Museum staff will ask me if I want a hand stamp. Staff will press the stamp on my hand and it will not hurt. If I do not want a stamp, I will say "No thank you".





# Museum Staff

Museum staff are safe adults who wear name badges and some wear a staff shirt. The Museum workers are adults that can help me if I am lost or if I have any questions.



# Headphones & Vests

If it gets too loud, I can ask a Museum worker for headphones. I can also ask for a heavy vest to help keep my body calm. I will need an adult to help me check one out.



# Icky Props

There are many bins for icky props around the Museum. These are for dirty toys that need to be cleaned, so I will not touch the toys in this bin.



# Museum Rules

- I will walk in the Museum and use my inside voice.
- I will stay with my family at all times.
- While I am here, I may need to take turns with other Museum visitors.





# Admissions & Information

If I get lost or need help, I can go to the Information Desk. I can find this desk at the top of the stairs.





# Restrooms

If I need to go to the bathroom, I will tell my adult and they will take me. The bathrooms are next to the Information Desk.

# Sensory Symbols

There are lots of places to play at the Museum and these pictures will help me understand what to expect in each area.



This exhibit may be loud!



This exhibit may be bright!



This exhibit makes me move!



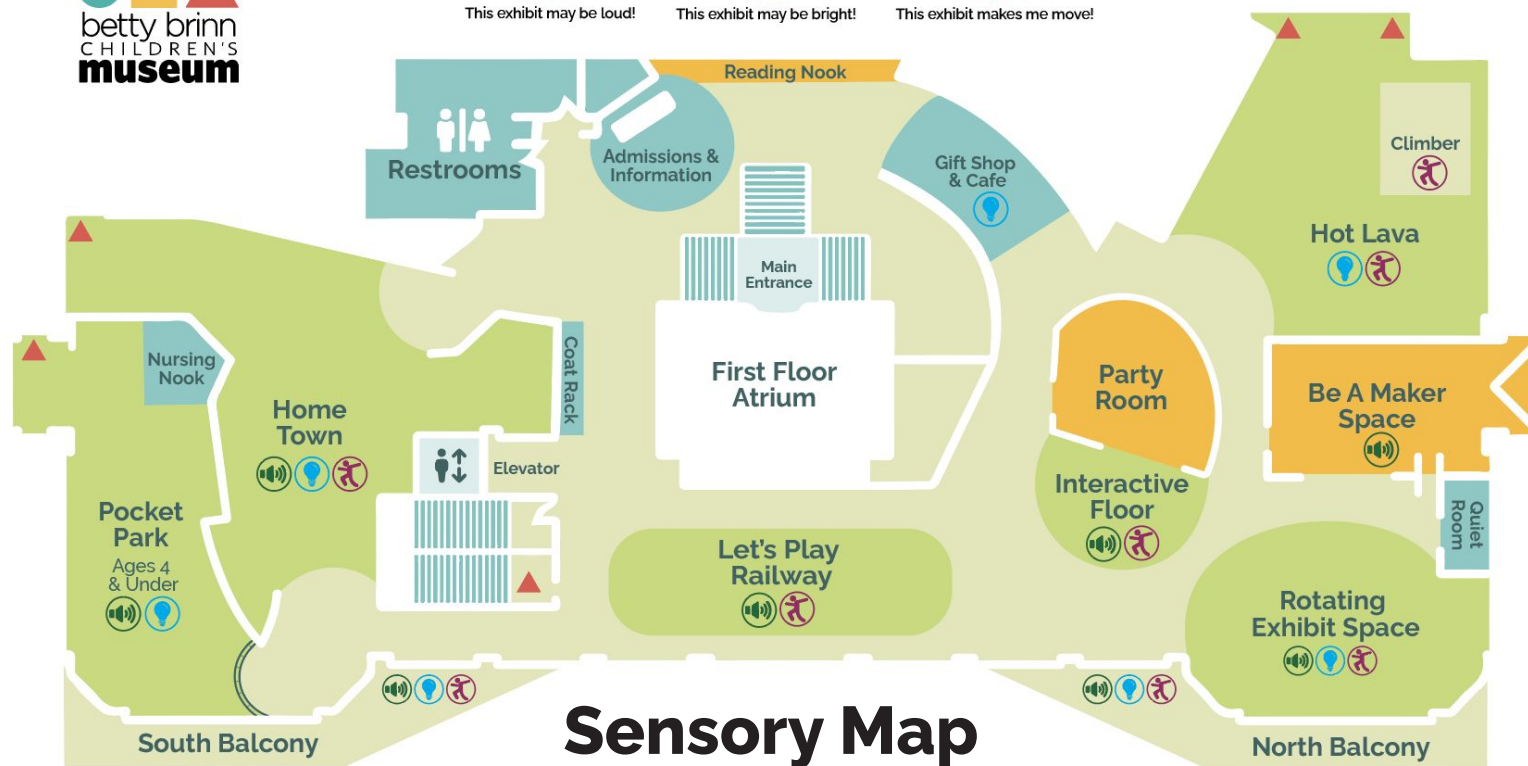
This exhibit may be loud!



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# Sensory Map

## Home Town Exhibits

- Hands-on Harley Davidson™
- Palermo's Pizza Factory
- Sendik's Food Market
- Post Office
- Pet Vet
- Innovations, Inc.
- Super Service Center
- WaterStone Bank
- Under Construction

## Map Key

- Exhibits
- Activity Spaces
- Resources
- Entrances
- Emergency Exits



# Hands-on Harley Davidson™



Vroom Vroom! I am excited to take a pretend ride with Hands-on Harley Davidson™. I can sit on the motorcycle and choose different screens for my adventure. I can also customize my motorcycle with parts and magnets. If I turn the motorcycle handle, I will go faster. Some buttons may make loud sounds.





# Palermo's Pizza Factory & Café



Yum, Pizza! At the Palermo's Pizza Factory & Café I can pretend to be a chef or a customer in the shop. I can build my own pizza, practice counting and learn about fractions. The cash register really works and may make noise when I push buttons.



# Sendik's Food Market



Lots of fun things to do in the Sendik's Food Market. I can shop for groceries, make sandwiches at the deli, and I can pretend to be a cashier at the cash register. I may need to take turns with other visitors.





# Post Office



At the Post Office I can pretend to be a postal worker. I can deliver mail to each business in Home Town by reading the addresses and matching mail to the right mailbox.



# Super Service Center



Time for a tune-up at the Super Service Center. I can pretend to fix the car's engine, change the tires and learn all about being a car mechanic.



# Pet Vet



Pretend to be a veterinarian and learn about everything an animal needs to be happy and healthy.





# WaterStone Bank



We will learn all about earning, saving, spending and sharing at the WaterStone Bank. I can pretend to be the bank teller or a customer. The buttons on the car play songs and make noise. These might be loud and unexpected. I can also sit at a desk and learn about money or play money games!



# Innovations, Inc.



Another exhibit we might see is Innovations, Inc. I can scan the name badges and learn about all the different jobs. The crane above the exhibit moves and may be loud.





# Under Construction



Time to get to work in Under Construction. I can build using the tools and materials in the house. I can also pretend to drive the blue construction truck. The buttons in this truck make noises that may be loud.





# Let's Play Railway!



Choo Choo! When visiting Let's Play Railway, I can pretend to be a train conductor in the engineer's cab. There are lots of things for me to touch on the control panel. Some of these buttons make loud noises. On the caboose of the train there is more for me to explore. One wheel spins and can be very loud.



# Rotating Exhibit Space



This space welcomes traveling exhibits and pop-up experiences to the Museum. Please ask at the Information Desk what you can find in that space during your visit.

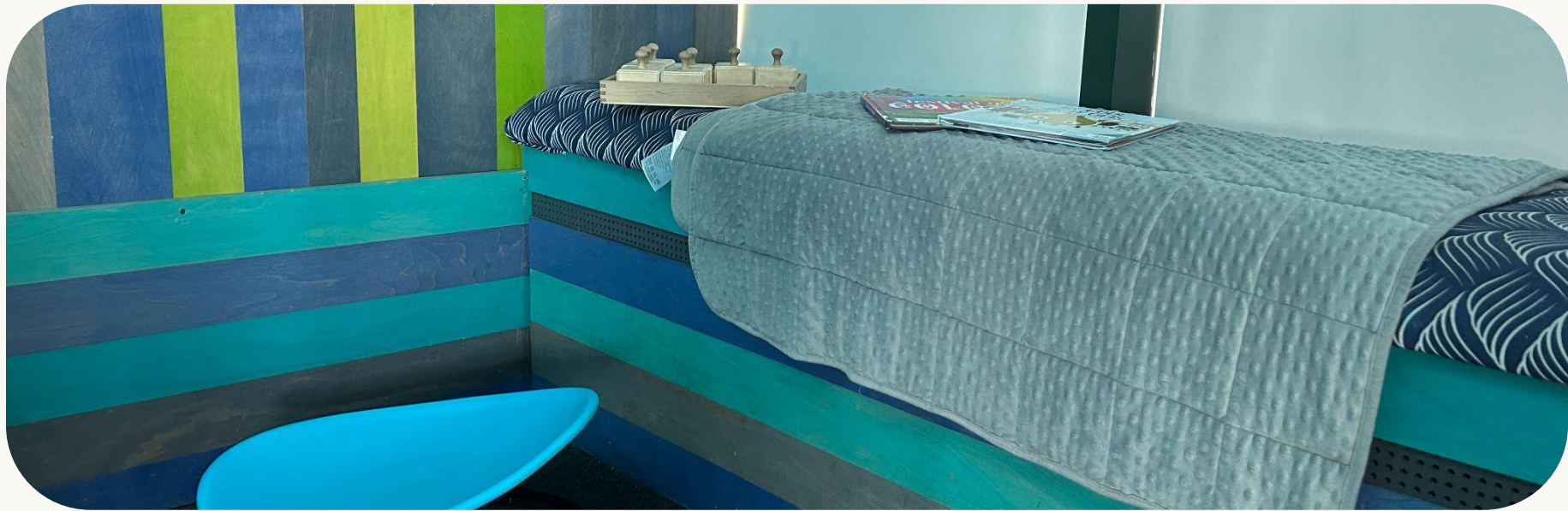




# Be A Maker Space



In the Be A Maker Space, I can learn a new skill, try a tool, or make something with my hands. I can ask the educator what the activity is and they will help me do it, or I can try the activity on my own.



# Quiet Room

There are some places in the Museum that I can go to when I feel overwhelmed or upset. If I feel this way, I can go to the Quiet Room. This room will be darker and quieter than the rest of the Museum. There are some toys, books, and puzzles in this room that I can use.





# Hot Lava



Another exhibit we can play in is Hot Lava. In this area, I can create my own path through the lava. Be careful not to fall in!



# Climber



While I'm in the Hot Lava area, I can also play in the climber. I need to take my shoes off and wear socks before I explore the climber. If I need socks, I can ask for some at the Information Desk. The climber has a fast slide, tight spaces and requires me to climb high. I will need to take turns with the other kids in the climber. If I feel scared, I can exit the space or ask staff for help.





# Pocket Park

(4 & Under)



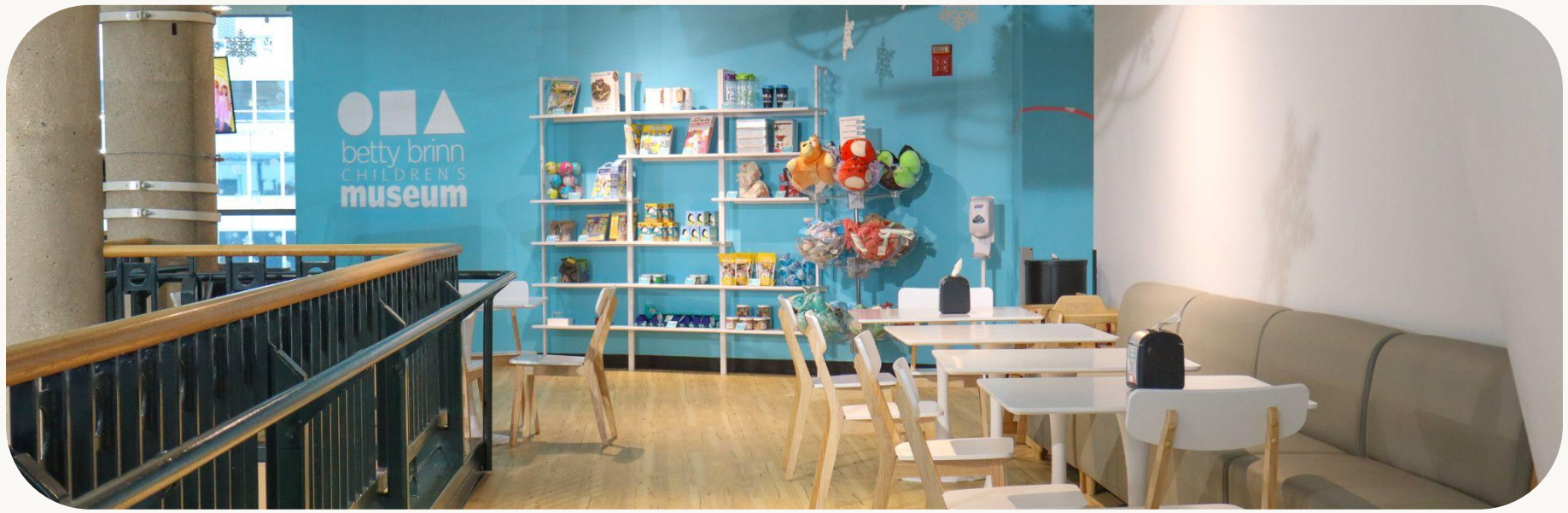
If I'm four years old or younger, I can take a stroll in Pocket Park. There are lots of different areas for me to explore including a tree house, a garden shed and a slide.



# Balconies



If it is not cold or rainy, my family and I can go outside to the Museum balconies. The city can be loud, so I might hear some loud noises while I am outside.



# Gift Shop and Café



In the Café, I can sit down and have a snack. There are some snacks that I can buy if I get hungry. This area is the only place that I can eat at the Museum. This area will close an hour before the museum closes.



# Goodbye!

At the end of our visit the  
Museum staff at the front  
desk will say goodbye.  
I had so much fun at  
Betty Brinn Children's Museum!